

## 2: THE CREATION OF ONOGORO ISLAND

with movement - not rushed

VIB.  
motor off medium sticks

Perc. 1 *mp*

Perc. 2 SM. SUSP. CYM. *mf*

Vc. *sweetly*  
*p*

1

VIB.

Perc. 1

Vc.

VIB.

Perc. 1

Vc.

Now all the Heavenly-Deities commanded IZANAGI and IZANAMI to solidify the Earth.

Narr.

Perc. 1

Perc. 2

VIB.

CUES Narr.  
SM. SUSP. CYM.

*mf*

SpCh

Chor 1

Chor 2

Perc. 1

Perc. 2

Vc.

Com - plete this drift - ing land.

*f*

SM. WBLK.

hard sticks

LG. WBLK.

*ff*

*pp*

Saying "Complete and consolidate this drifting land."

Narr.

SpCh

Chor 1

Chor 2

VIB.

Perc. 1

Perc. 2

Vc.

Com - plete and so -

Com - plete and so -

Com - plete and so -

*p*

SM. WBLK.

LG. WBLK.

*ff*

*lightly*

*p*

5

SpCh

Chor 1

Chor 2

Cl.

VIB.

Perc. 1

Perc. 2

Vc.

li - di - fy this land.

li - di - fy this land.

li - di - fy this land.

*p*

SM. WBLK.

LG. WBLK.

*lightly*

*p*

8

So, a Heavenly-Jeweled-Spear, whose staff was of coral, was given to them.

Narr.

Cl. *cresc.* *f* *p*

VIB.

Perc. 1 *f*

Vc. *f*

11

The Heavenly-Deities give the Jeweled-Spear to Izanami and Izanagi, who walk to the Heavenly-Floating-Bridge

Chor 1 *f*  
A - ME NO NU - BO - KO

Chor 2 *f*  
A - ME NO NU - BO - KO

Cl. *fp* *f* *mp*

15

Cl.

PIANO (3.2) Vector Play OFF, Modulation Wheel at MAX.

Kbd.

20

Cl.

Kbd.

24

Cl.

VIB.

Perc. 1

*p*

Kbd.

28

VIB.

Perc. 1

VECTASEQ (2.7) Vector Play OFF, Modulation Wheel at CENTER

Kbd.

32

Now all the Heavenly-Deities commanded IZANAGI and IZANAMI to solidify the Earth.

Narr.

♩ = tempo of 1 Vector sequence

Kbd.

Izumi

*mp*

There is some-thing here like float-ing oil, — per- haps there is an is-land in its

Kbd.

Izumi

midst.

Izngi

Sure-ly there must be a land.—

Kbd.

Cl. *p* *f* *mp* *mf*

NAUTILUS (2.6) Vector Play OFF, Vector Wheel at D, Modulation Wheel at MIN.

Kbd.

Vc. *mp*

60

They stirred the brine with a churning-churning sound.

Narr.  $\frac{3}{4}$

SpCh  $\frac{3}{4}$

Chor 1  $\frac{3}{4}$

Chor 2  $\frac{3}{4}$

Cl.  $\frac{3}{4}$

Kbd.  $\frac{3}{4}$

Vc.  $\frac{3}{4}$

66

SpCh  
 3/4 WA - RU, KO - WA - RU

Chor 1  
 3/4 WA - RU, KO - WA - RU

Chor 2  
 3/4 WA - RU, KO - WA - RU

Cl.  
 ff

Kbd.  
 ff

Vc.  
 69 ff

Izmi  
 ff  
 Stirl The sea is plain but sure - ly there is land. Let us cre - ate the land.

Izngi  
 ff  
 Stirl The sea is plain but sure - ly there is land. Let us cre - ate the land.

Cl.  
 3

Kbd.  
 3

Vc.  
 73 3



When they withdrew the spear

Narr.

VIB.

Perc. 1

*p*  
SM. SUSP. CYM.

Perc. 2

78 *f*

brine dripping from its point piled up and became an island -

Narr.

VIB.

Perc. 1

4/4

ONOGORO.

Narr.

4/4

Chor 1

*mf*

The Is - land Self Cur - dling, O - NO - GO - RO.

Chor 2

*mf*

The Is - land Self Cur - dling, O - NO - GO - RO.

Perc. 1

VIB.

Perc. 2

SM. WBLK.

LG. WBLK.

*ff* *p sub.*

79

The Spontaneously-Congeaing-Island,

Narr.

Perc. 1 *VIB.*

*p*

SM. SUSP. CYM.

Perc. 2

83 *f*

Detailed description: This musical score is for Percussion 1 and Percussion 2. Percussion 1 is marked with 'VIB.' and plays a continuous eighth-note pattern. Percussion 2 is marked with 'SM. SUSP. CYM.' and plays a single eighth note followed by a half note. The dynamic for Perc. 1 is 'p' and for Perc. 2 is 'f'. The measure number '83' is indicated at the start of the Perc. 2 line.

The Island-Self-Curdling

ONOGORO.

Narr.

Perc. 1 *VIB.*

SM. SUSP. CYM.

Perc. 2

*f*

Detailed description: This musical score is for Percussion 1 and Percussion 2. Percussion 1 is marked with 'VIB.' and plays a continuous eighth-note pattern. Percussion 2 is marked with 'SM. SUSP. CYM.' and plays a single eighth note followed by a half note. The dynamic for Perc. 2 is 'f'.

At that IZANAGI and IZANAMI rejoiced.

Narr.

Perc. 1 *VIB.*

SM. SUSP. CYM.

Perc. 2

*mp*

84

Detailed description: This musical score is for Percussion 1 and Percussion 2. Percussion 1 is marked with 'VIB.' and plays a continuous eighth-note pattern. Percussion 2 is marked with 'SM. SUSP. CYM.' and plays a single eighth note followed by a half note. The dynamic for Perc. 2 is 'mp'. The measure number '84' is indicated at the start of the Perc. 2 line. A 4/4 time signature is shown at the end of the measure.

*f*

IznmI  
Good! There is a land! We have com - ple - ted and so - li - di - fied this drift - ing

IzngI  
Good! There is a land! We have com - ple - ted and so - li - di - fied this drift - ing

Cl.  
VIB. *mp*

Perc. 1  
*f*

Vc.  
*mp*

85

IznmI  
place. Good!

IzngI  
place. Good!

Cl.  
VIB.

Perc. 1  
SM. WBLK.

Perc. 2  
LG. WBLK.

Kbd.

Vc.

88

SM. WBLK.

Perc. 2  
LG. WBLK. *ff sub.*

95